

**HUALAPAI TRIBAL UTILITY AUTHORITY BOARD MEETING AGENDA**  
**MARCH 23, 2023**  
**HUALAPAI HEALTH AND WELLNESS**  
**9:30 AM**



1. **CALL TO ORDER**
2. **ROLL CALL**
3. **REVIEW AND APPROVE MINUTES**
  - a) **FEBRUARY 23, 2023 - HELD ON FEBRUARY 24, 2023, STARTING AT 2PM**
4. **APPROVAL OF INVOICES**
  - a) **BBC CONSULTING – GENERAL MANAGER SERVICES**
5. **FINANCIAL**
  - a) **REVIEW OF HTUA BUDGET / EXPENSES YEAR TO DATE**
6. **COUNCIL PRESENTATIONS–**
  - a) **MARCH 6, 2023**
    - **PRESENTATION**
    - **HTUA ANNUAL REPORT ACCEPTED /APPROVED BY COUNCIL**
    - **HTUA JOB POSITIONS APPROVED BY COUNCIL**
    - a) **GENERAL MANAGER/ASSISTANT GENERAL MANAGER/GENERATION MANAGER/ENGINEER**
  - b) **MARCH 31, 2023, SPECIAL MEETING WITH TRIBAL COUNCIL**
7. **HTUA VACANCIES**
  - a) **BOARD MEMBER SEARCH**
  - b) **HTUA POSITIONS SOLICITATIONS**
  - c) **INTERIM GENERATION SUPPORT – ROGER WRIGHT- RESUME**
    1. **EXPEDITED CANDIDATE TO ACT AS GENERATION MANAGER OR ENGINEER UNTIL POSITION IS FILLED FULL TIME. SHORT TERM CONTRACTOR AGREEMENT? THRU GCRC?**
8. **GCW SOLAR –PROJECT UPDATE**
  - a) **GENERAL**
  - b) **SOLON COORDINATING MEETINGS**
  - c) **GCW / HTUA COORDINATING MEETINGS**
  - d) **CONSIDERATION / DISCUSSION OF ENTRUST VAR STUDY FOR GCW**
9. **GCW POWER LINE**
  - a) **POWER LINE ENGINEERING RFP-**
    - **HAS BEEN ISSUED, EVALUATED AND RANKED –AWAITING FINAL DIRECTION PRIOR TO BEGINNING WORK WITH SUCCESSFUL BIDDERS**
  - b) **UNES IMPACT STUDY UPDATE**
10. **HUALAPAI WATER DIVERSION PROJECT– UPDATE-KEVIN**
11. **WAPA / POWER SUPPLY RELATED**
  - a) **MARKET POWER – FORWARDS**
  - b) **WAPA ANNOUNCEMENTS 10 YEAR BCP PLAN**
  - c) **WAPA ANNOUNCEMENTS BCP DAM FUND BALANCE**
12. **MOHAVE ELECTRIC**
13. **OTHER**
  - a) **TRIBAL COUNCIL ITEMS – KEVIN**
  - b) **COTA PROPOSAL FOR MARKETING DOE LOAN PROGRAM**
  - c) **PACIFIC WINDS PROPOSAL**
  - d) **ARIZONA POWER AUTHORITY- RENEWABLE ENERGY CREDITS ELECTION FORM**
  - e) **OTHER**
14. **SET TIME AND LOCATION FOR NEXT MEETING**
15. **ADJOURN**